Quick Setup

Before using the projector, make sure you read the safety instructions in the online User’s Guide.

Choose a location

Keep the projector level and place it at a height so its lens is even with the top or bottom of the screen and is centered horizontally. If this isn’t possible, use the lens shift feature or the keystone correction button on the projector to reposition the image (see “Adjust the image”).

To view 3D images correctly, RF 3D glasses must be worn within 32 feet (10 m) of the projector. Use the image to determine the viewing distance for 3D projection (the shading represents the 3D viewing area).

For more information on where to place your projector, see the online User’s Guide.

Connect the projector

Follow the steps below to connect a video device. For additional connection types, see the online User’s Guide.

1. Loosen the two screws at the bottom of the cable cover, then pull the cover forward.
2. Remove the cable cover from the grooves at the top of the projector.
3. Connect multiple video devices and use the Source buttons on the remote control or the Source button on the projector to switch between them.

Using the remote control

Install two AA batteries as shown.

For more information on using the remote control, see the online User’s Guide.

Adjust the image

1. Press the Pattern button on the remote control to display a test pattern.
2. To raise the image or correct a tilted image, adjust the front feet as shown below.
3. Press the Lens button on the remote control and use the ▲ and ▼ buttons to focus the image.
4. Press the Lens button on the remote control again and use the △ and □ buttons to reduce or enlarge the image.
5. Press the Lens button on the remote control again and use the ▼ and □ buttons to reposition the image.
6. If your image looks like ▼ or □, you can use the ▼ button on the projector to correct this.
7. Press the Esc button on the remote control to exit.

Troubleshooting

If you see a blank screen or the No Signal message after turning on your video device or computer, check the following:

- Make sure the proper light on the projector is blue and not flashing.
- Press the Source button on the projector or one of the Source buttons on the remote control to switch to the correct image source, if necessary.
- On some Windows® laptops, you may need to hold down the Fn key and press F7 or the function key that lets you display on an external monitor. It may be labeled CRT/PC or have an icon such as CRT/PC.
- On Windows 7 or later, hold down the Windows key and press P at the same time, then click Duplicate.
- On a Mac, open System Preferences and select Displays. Click the Arrangement tab and select the Mirror Displays checkbox.

If 3D images aren’t displaying properly, check the following:

- Press the 2D/3D button to switch to 3D viewing mode, if necessary.
- Make sure that you are within the 3D viewing range. For more information, see “Choose a location” on the front of this sheet or the online User’s Guide.
- Check that your 3D glasses are charged and have not entered standby mode. Slide the power switch on the 3D glasses to the Off position, then back to the On position.

Viewing 3D images

To view 3D content, you must first connect a 3D-compatible video device to one of the HDMI ports on your projector.

1. Turn on and begin playback on the 3D-compatible video device.
2. Press the 2D/3D button on the remote control, if necessary.
3. Slide the power switch on your 3D glasses to the On position.

You can also automatically convert 2D HDMI content to 3D. To enable the 2D-to-3D Conversion option, press the Menu button on the projector or remote control. Select Signal and press Enter, then select 3D Setup and press Enter. Select 2D-to-3D Conversion and press Enter. Select the Weak, Medium, or Strong setting, then press Enter.

For more information on adjusting 3D images, see the online User’s Guide.

Turn on your equipment

1. Turn on your video source.
2. Plug in the projector.
3. Press the power button on the projector or the On button on the remote control. The shutter opens and the power light flashes blue, then stays on.

Note: To shut down the projector, press the power button on the projector or the Standby button on the remote control.

4. The default language of the menu system is English. To select another language, press the Menu button on the projector or remote control. Select Settings and press Enter. Select Language and press Enter. Select your language and press Enter. Press the Menu button to exit.

To view 3D content, you must first connect a 3D-compatible video device to one of the HDMI ports on your projector.

5. Turn projector on

Press the power button on the projector or one of the HDMI ports on your projector.

6. Turn projector display off

Press the power button on the projector or one of the HDMI ports on your projector.

Note: To view 3D content, RF 3D glasses must be worn within 32 feet (10 m) of the projector. Make sure the power light on the projector is blue and not flashing.

To raise the image or correct a tilted image, adjust the front feet as shown below.

Press the Lens button on the remote control and use the ▲ and ▼ buttons to focus the image.

Press the Lens button on the remote control again and use the △ and □ buttons to reduce or enlarge the image.

Press the Lens button on the remote control again and use the ▼ and □ buttons to reposition the image.

If your image looks like ▼ or □, you can use the ▼ button on the projector to correct this.

Press the Esc button on the remote control to exit.

Note: Using the keystone adjustment can affect the size and effective resolution of your image. If possible, change the position of your projector to eliminate the keystone effect and use the lens shift option to position the image as necessary.

If one of the HDMI ports on your projector.

Press the Esc button on the remote control to display a test pattern.

You can also automatically convert 2D HDMI content to 3D. To enable the 2D-to-3D Conversion option, press the Menu button on the projector or remote control. Select Signal and press Enter, then select 3D Setup and press Enter. Select 2D-to-3D Conversion and press Enter. Select the Weak, Medium, or Strong setting, then press Enter.

For more information on adjusting 3D images, see the online User’s Guide.

Viewing 3D images

To view 3D content, you must first connect a 3D-compatible video device to one of the HDMI ports on your projector.

1. Turn on and begin playback on the 3D-compatible video device.
2. Press the 2D/3D button on the remote control, if necessary.
3. Slide the power switch on your 3D glasses to the On position.

You can also automatically convert 2D HDMI content to 3D. To enable the 2D-to-3D Conversion option, press the Menu button on the projector or remote control. Select Signal and press Enter, then select 3D Setup and press Enter. Select 2D-to-3D Conversion and press Enter. Select the Weak, Medium, or Strong setting, then press Enter.

For more information on adjusting 3D images, see the online User’s Guide.

Troubleshooting

If you see a blank screen or the No Signal message after turning on your video device or computer, check the following:

- Make sure the proper light on the projector is blue and not flashing.
- Press the Source button on the projector or one of the Source buttons on the remote control to switch to the correct image source, if necessary.
- On some Windows® laptops, you may need to hold down the Fn key and press F7 or the function key that lets you display on an external monitor. It may be labeled CRT/PC or have an icon such as CRT/PC.
- On Windows 7 or later, hold down the Windows key and press P at the same time, then click Duplicate.
- On a Mac, open System Preferences and select Displays. Click the Arrangement tab and select the Mirror Displays checkbox.

If 3D images aren’t displaying properly, check the following:

- Press the 2D/3D button to switch to 3D viewing mode, if necessary.
- Make sure that you are within the 3D viewing range. For more information, see “Choose a location” on the front of this sheet or the online User’s Guide.
- Check that your 3D glasses are charged and have not entered standby mode. Slide the power switch on the 3D glasses to the Off position, then back to the On position.

Note: Using the keystone adjustment can affect the size and effective resolution of your image. If possible, change the position of your projector to eliminate the keystone effect and use the lens shift option to position the image as necessary.

If one of the HDMI ports on your projector.

Press the power button on the projector or one of the HDMI ports on your projector.

Press the power button on the projector or one of the HDMI ports on your projector.

Note: To view 3D content, RF 3D glasses must be worn within 32 feet (10 m) of the projector. Make sure the power light on the projector is blue and not flashing.

To raise the image or correct a tilted image, adjust the front feet as shown below.

Press the Lens button on the remote control and use the ▲ and ▼ buttons to focus the image.

Press the Lens button on the remote control again and use the △ and □ buttons to reduce or enlarge the image.

Press the Lens button on the remote control again and use the ▼ and □ buttons to reposition the image.

If your image looks like ▼ or □, you can use the ▼ button on the projector to correct this.

Press the Esc button on the remote control to exit.
Quick Setup

Before using the projector, make sure you read the safety instructions in the online User’s Guide.

Choose a location

Keep the projector level and place it at a height so its lens is even with the top or bottom of the screen and is centered horizontally. If this isn’t possible, use the lens shift feature or the keystone correction button on the projector to reposition the image (see “Adjust the image”).

To view 3D images correctly, RF 3D glasses must be worn within 32 feet (10 m) of the projector. Use the image to determine the viewing distance for 3D projection (the shading represents the 3D viewing area).

For more information on where to place your projector, see the online User’s Guide.

Connect the projector

Follow the steps below to connect a video device. For additional connection types, see the online User’s Guide:

1. Loosen the two screws at the bottom of the cable cover, then pull the cover forward.
2. Remove the cable cover from the grooves at the top of the projector.
3. Connect multiple video devices and use the Source buttons on the remote control or the Source button on the projector to switch between them.

Using the remote control

Install two AA batteries as shown.

Press the Menu button on the remote control to switch to the correct image source, if necessary.

Turn on your equipment

1. Turn on your video source.
2. Plug in the projector.

Adjust the image

1. Press the Pattern button on the remote control to display a test pattern.
2. To raise the image or correct a tilted image, adjust the front feet as shown below.
3. Press the Lens button on the remote control and use the ▲ and ▼ buttons to focus the image.
4. Press the Lens button on the remote control again and use the ▼ and ▼ buttons to reduce or enlarge the image.
5. Press the Lens button on the remote control again and use the ▲, ▼, ▼, ▼ and ▼ buttons to reposition the image.
6. If your image looks like or , you can use the ▲ button on the projector to correct this.
    Note: Using the keystone adjustment can affect the size and effective resolution of your image. If possible, change the position of your projector to eliminate the keystone effect and use the lens shift option to position the image as necessary.
7. Press the Esc button on the remote control to exit.

Viewing 3D images

To view 3D content, you must first connect a 3D-compatible video device to one of the HDMI ports on your projector:

1. Turn on and begin playback on the 3D-compatible video device.
   Note: Make sure you set the video device to play content in 3D mode.
2. Press the 2D/3D button on the remote control, if necessary.
3. Slide the power switch on your 3D glasses to the On position.
   Note: If the glasses don’t automatically display 3D content, you may need to pair them with the projector. Move the glasses within 10 feet (3 m) of the projector, then press and hold the Pairing button on the 3D-glasses for at least 3 seconds. The status light on the glasses will alternately flash green and red, then remain green for 10 seconds if pairing is successful.

You can also automatically convert 2D HDMI content to 3D. To enable the 2D-to-3D Conversion option, press the Menu button on the projector or remote control. Select Signal and press Enter, then select 3D Setup and press Enter. Select 2D-to-3D Conversion and press Enter. Select the Weak, Medium, or Strong setting, then press Enter.

For more information on adjusting 3D images, see the online User’s Guide.

Troubleshooting

If you see a black screen or the No signal message after turning on your video device or computer, check the following:

- Make sure the power light on the projector is blue and not flashing.
- Press the Source button on the projector or one of the Source buttons on the remote control to switch to the correct image source, if necessary.
- On some Windows® laptops, you may need to hold down the Fn key and press F7 or the function key that lets you display on an external monitor. It may be labeled CRT/TV or have an icon such as 📋.
- On Windows 7 or later, hold down the Windows key and press P at the same time, then click Duplicate.
- On a Mac, open System Preferences and select Displays. Click the Arrangement tab and select the Mirror Display checkbox.

If 3D images aren’t displaying properly, check the following:

- Press the 2D/3D button to switch to 3D viewing mode, if necessary.
- Make sure that you are within the 3D viewing range. For more information, see “Choose a location” on the front of this sheet or the online User’s Guide.
- Check that your 3D glasses are charged and have not entered standby mode. Slide the power switch on the 3D glasses to the Off position, then back to the On position.
Press the 
Select the Signal menu, 
Then select 3D Display Mode, and 
Choose the Auto option is selected.

Check that your video device and media are both 3D-compatible. For more information, refer to the documentation that came with your video device.

Where to get help
Manu

For more information about using the projector, click the icon on your desktop to access the online User’s Guide (requires an Internet connection). If you don’t have a User’s Guide icon, you can install it from the projector CD or go to your product’s support page, as described below.

Telephone support services
To use the Epson PrivateLine® support service, call (800) 373-7761. This service is available for the duration of your warranty period. You may also speak with a specialist by calling (562) 276-4394 (U.S.) or (905) 709-3839 (Canada).

Support hours are 9 a.m. to 9 p.m., Pacific Time, Monday through Friday, and 7 a.m. to 4 p.m., Pacific Time, Saturday. Days and hours of support are subject to change without notice. Toll or long distance charges may apply.

Internet support
Visit www.epson.com/support (U.S.) or www.epson.ca/support (Canada) and search for your product for solutions to common problems. You can download utilities and documentation, get FAQs and troubleshooting advice, or e-mail Epson.

Registration
Register today to get product updates and exclusive offers. You can use the CD included with your projector or register online at www.epson.com/webreg.

Optional accessories
For a list of optional accessories, see the online User’s Guide.

You can purchase additional RF 3D glasses (part number V12H580B00) or other accessories from an Epson authorized reseller. To find the nearest reseller, call 800-GO-EPSON (800-467-7766). Or you can purchase online at www.epsonstore.com (U.S. sales) or www.epson.ca (Canadian sales).

Notices
Lasers

This device is compatible with FDA performance standards for laser products except for deviations pursuant to Laser Notice No. 50, dated June 4, 2007.

Bluetooth Safety and Specifications
Contains Bluetooth module: DB8-B-E207

This document provides safety instructions and describes the specifications. Read this document carefully before use to ensure your safety and product performance.

Data transmission is always initiated by software, which is then passed down through the digital baseband protocol. These special packets are initiated by the MAC. These are the only ways the digital baseband protocol can be expected to be within the variation accepted, due to quantity production and testing on a statistical basis as required by FCC rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference, including interference that may cause undesired operation.

Trade Name 
Epson
Type of Product 
Digital Projector
Model Number 
EH-TW6800B
Marketing Name 
Pico Cinema L15100

Epson America, Inc. Limited Warranty
Three-Year Projector and 1-Year 3D Glasses Limited Warranty

What Is Covered: Epson’s (“Epson”) warranty is the original retail purchaser of the Epson projector product enclosed with this limited warranty statement that the product, if purchased new and operated in the United States, Canada, or Puerto Rico will be free from defects in workmanship and materials for a period of three years from the date of original purchase. This limited warranty applies only to the projector and not to the 3D glasses. The 3D glasses carry a limited warranty period of one year from the date of original purchase. For service warranty, you may be required to provide proof of the date of original purchase.

What Epson Will Do To Correct Problems: If your product requires service during the limited warranty period, please call Epson on the number on the bottom of this statement and be prepared to provide the model, serial number, and, if required, date of original purchase. If Epson confirms that service warranty is required, Epson will repair or replace the defective unit, without charge for parts or labor. If Epson authorizes an exchange for the defective unit, Epson will ship a replacement product to you, freight prepaid, so long as you are an address in the United States, Canada, or Puerto Rico. You are responsible for securely packaging the defective unit and returning it to Epson within five working days of receipt of the replacement. Epson reserves the right to charge a credit card number on file if the replacement product is not returned.

What To Do Before Calling For Service: When a service warranty repair is made, Epson will direct you to send your product to Epson or your authorized service center, where the product will be repaired and sent back to you. You are responsible for packing the product and for all postage or shipping costs to and from the authorized service center. When service warranty service involves the exchange of the product or of a part, the item replaced becomes Epson property. The exchanged or part replaced becomes Epson property. If you no longer own the item, you must return it to Epson. If you return the defective unit, Epson will refund your purchase price if you ship it prepaid to Epson or your authorized service center. If you ship the defective unit, Epson will not be responsible for any damage incurred in shipment to Epson. If Epson authorizes a repair instead of exchange, Epson will direct you to send your product to Epson or your authorized service center, where the product will be repaired and sent back to you. You are responsible for packing the product and for all postage or shipping costs to and from the authorized service center.

What To Do After Establishing Coverage: Epson will arrange for repair or exchange. With a repair, you will be responsible for any shipping and handling charges for the product or part. If Epson authorizes a repair instead of exchange, you will be responsible for any shipping and handling charges for the product or part. The warranty period of the repaired or exchanged product or part will be extended to the remaining warranty period of the original product. If Epson replaces the 3D glasses as part of the warranty service, the replacement glasses carry the limited one-year warranty stated above.

What This Warranty Does Not Cover: This warranty covers only normal use in the United States, Canada, or Puerto Rico.

This warranty does not cover the following:

Excessive use cause

temporary failure or loss of data

 instalation or removal

Cosmetic damage caused by handling or normal wear and tear during usage

Damage caused by failure to properly maintain the projector (see your user’s guide for details)

Damage caused by interaction with non-Epson products, such as add-in cards or cables

Any problem resulting from misuse, abuse, improper installation, neglect, improper shipping, disasters such as fire, flood, and lightning, improper electrical current, software problems, exposure to chemical smoke, or excessive humidity

Any problem resulting from service by other than Epson or an Epson Authorized Service Center

Epson is not responsible for warranty service should the Epson label or logo or the rating label or serial number be removed. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one of the following measures:

Reset or relocate the receiving antenna.

Increase the separation between the equipment and receiver.

Connect the equipment into an outlet on a circuit different from that from which the receiver is connected.

Consult the dealer or an experienced radio/TV technician for help.

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user’s authority to operate this equipment.

This transmitter must be used in the same manner or in proximity to any other equipment in order to conform to the FCC’s interference limits.

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment and meets the FCC safety standards.

Digital baseband equipment should be installed and operated keeping the radiator at least 7.8 inches (20 cm) or more away from a person’s body.

Canada contains IC: 10520-E207

This device complies with Industry Canada’s licence-exempt RSSs. Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation.

Declaration of Conformity
According to FCC, Part 92, Part 2, 15, Class B Digital Computers and Peripherals and/or CPU Boards and Power Supplies utilized Class B Digital Computers and Peripherals
Where: Epson America, Inc. Located: 3860 Kilroy Airport Way, Ml-3 31 Long Beach, CA 90806 Tel: (562) 981-3840

Declare under sole responsibility that the product identified herein, complies with the limits for a Class B digital device, pursuant to Part 15 of the FCC rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Optional accessories
For a list of optional accessories, see the online User’s Guide.

You can purchase additional RF 3D glasses (part number V12H580B00) or other accessories from an Epson authorized reseller. To find the nearest reseller, call 800-GO-EPSON (800-467-7766). Or you can purchase online at www.epsonstore.com (U.S. sales) or www.epson.ca (Canadian sales).

Printed in XXXXXX CPD-52361R1

Epson America, Inc. resells its registered trademark and EPSON® brand products as an Apple authorized reseller. EPSON® is a registered trademark and EPSON Exceed Your Vision is a registered logomark of Seiko Epson Corporation. Mac and Macintosh are trademarks or registered trademarks of Apple Inc., registered in the U.S. and other countries. Other product names and marks are the property of their respective owners. Epson disclaims any and all rights in those marks.

This information is subject to change without notice. 
©2007 Epson America, Inc. Printed in USA 1070-1218-61
This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment and meets the FCC radiation exposure limits set forth for an uncontrolled environment. One equipmen should be installed and operated keeping the radiator at least 7.8 inches (20 cm) or more away from a person's body.

For more information about using the projector, click the icon on your desktop to access the online User's Guide (requires an Internet connection). If you don't have a User's Guide icon, you can install it from the projector CD or go to your Epson site at www.epson.com/webreg.

Optional accessories
For a list of optional accessories, see the online User's Guide.