

Bump Bar - KB1700

About this Guide

This guide consists of 4 sections:

- Overview Discusses the supported Logic Controls KB1700 Bump Bar in a TrueOrder™ Kitchen Display System (KDS).
- Bump Bar Functionality Describes usage.
- Appendix A Key mapping.
- Appendix B Key sequence to select order.

Overview

The bump bar allows the station operator to bump off orders and interact with the KDS display. It connects to the KDS All-in-one touchscreen or controller via USB. Part number for the supported KB1700 bump bar:

Logic Controls KB1700U-D-BK

This part number is a Black, USB bump bar with Legend sheet D:

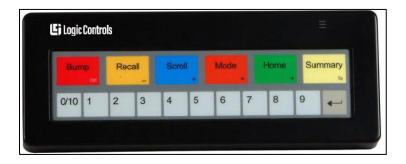


Figure 0.1 – KB1700U-D-BK Bump Bar

Note: The bump bar is programmable so if you have a KB1700 with a different legend sheet you can consult the appendix for the key mapping. How to program is beyond the scope of this document.

Bump Bar Functionality

Main Screen Operations

Bumping an Entire Order

Pressing the ticket number on the bump bar will bump the entire order associated with that ticket. See Appendix B for a detailed description of pressing numbers on the bump bar.

Force Bump:

On Expeditor device, pressing followed by the order number will force bump the order. This is useful in the rare circumstance an order becomes stuck on the Expeditor screen. See Appendix B for a detailed description of pressing numbers on the bump bar.

Go Forward/ Backward on Pages

To shift to next page press:



To shift to previous page, press:



Expanded Window

An order can be selected to be viewed in its own pop-up window. This is convenient if orders span multiple windows and it's desirable to see the entire order in its own window or if an order in the last tile extends off screen.

Press followed by the order number to show expanded view for that order. See Appendix B for a detailed description of pressing numbers on the bump bar.



Device Info Window

Press 3 times will show the device info window which contains useful information like device IP address and firmware version.

Scroll Mode Operations

Scroll mode allows the user to select individual items within an order for the purpose of bumping only that item or displaying that item's recipe or instructions.

Entering/Exiting Scroll Mode

Press to enter/exit Scroll mode. Scroll icon will appear on the KDS screen header to indicate you are in Scroll Mode and disappear when Scroll mode is exited.

Navigate to other on-screen orders

By pressing the order number user can navigate to other on-screen orders. The first item in that tile will become highlighted. See Appendix B for a detailed description of pressing numbers on the bump bar.

Select the next item in an order

Press to select the next item in the order. Only items within the current order are selectable.

Select the previous item in an order

Press to select the previous item in the order. Only items within the current order are selectable.



Bump/Un-bump an item

Summary

Press to bump the highlighted item and associated modifiers. If it is the only item in an order or the last item to be bumped off, the entire order will be bumped off and Scroll mode exited. If there are other un-bumped items in the order then the item will become struck-through. Items can be un-bumped by pressing Bump again.

View Recipe/Instructions for an item

Press to bring up the recipe/instructions for the item currently selected. It will appear in a popup window which can be removed by pressing any key.

Order Recall Mode Operations

Enter/Exit Order Recall Mode

Press to enter/exit Order Recall mode. Background of Recall button in header bar will turn yellow to indicate you are in Recall Mode and back to normal when Recall Mode is exited.

Recall Orders

Orders are recalled by the same key sequence as described in Appendix B.

Go Forward/ Backward on Pages

To shift to next page press:



To shift to previous page, press:





Appendix A – Key Mapping

KB1700's that may have other template/legends installed can be reprogrammed according to the mapping in the following table using KB1700 keyboard USB Software Utility:

Top Row Keys		Bottom Row keys	
Key name	Key command	Key name	Key command
BUMP (Bump)	[Ctrl]	1	[1]
RECALL (Recall)	[PAD-]	2	[2]
SUM (Summary)	[Space]	3	[3]
PAGE (Scroll)	[ArrowDown]	4	[4]
↑ (Scroll up)	[ArrowLeft]	5	[5]
↓ (Scroll down)	[ArrowRight]	6	[6]
		7	[7]
		8	[8]
		9	[9]
		10	[0]
		REDRAW (Enter)	[Enter]



Appendix B – Key sequence to bump or select order by bump bar

