

## Bump Bar – KB9000

### About this Guide

This guide consists of 3 sections:

- **Overview** – Discusses the supported KB9000 bump bar in a TrueOrder™ Kitchen Display System (KDS).
- **Bump Bar Functionality** – Describes how to use the bump bar.
- **Appendix A** – Key map for the KB9000

## Overview

The **KB9000** bump bar allows the operator to bump off orders and interact with the KDS screen. It connects to the TrueOrder KDS device via USB. Part number for the KB9000 bump bar supported:

Logic Controls KB9000A-USB

This part number is a KB9000 USB bump bar with standard default template:





Note: The bump bar is fully programmable so if you have a KB9000 with a different template you can consult the **Appendix** for the key mapping. How to program is beyond the scope of this document.







# Bump Bar Functionality

## Main Screen Operations


### Bumping orders in tiles 1 to 9:

Single press of the key  to  will bump the order associated with that tile number.


### Bumping orders in tiles 10 to 99:


1. Press the 10 key: 
2. Single press of the key  to  for the tens digit, followed by key  for a 0 or  to  for any other ones digit.

### Force Bump:

Pressing  followed by the tile number will force bump the order associated with that tile. This is useful in the rare circumstance an order becomes stuck on the Expo screen.

### Viewing Off Screen Orders

To see new orders that are not visible on the main screen press:  will shift to the next page/window of orders.


Pressing  will shift back to the previous page/window of orders.

## Scroll Mode



Scroll mode allows the user to select individual items within an order for the purpose of bumping only that item or displaying that item's recipe or instructions.

### Entering/Exiting Scroll Mode









Press  to enter/exit Scroll mode. Scroll icon will appear on the KDS screen header to indicate you are in Scroll Mode, and disappear when Scroll mode is exited.

### Selecting Tiles 1-9 in Scroll Mode


Press the tile number  to  to select the tile associated with the desired order. The first item in that tile will become highlighted.

### Selecting Tiles 10-99 in Scroll Mode


1. Press the 10 key: 
2. Single press of the key  to  for the tens digit, followed by key  for a 0 or  to  for any other ones digit.

The first item in that tile will become highlighted.


## Selecting the next item in an order


Press  to select the next item in the order. Only items within the current order are selectable.

## Selecting the previous item in an order


Press  to select the previous item in the order. Only items within the current order are selectable.

## Bumping/Un-bumping an item

Press  to bump the item and associated modifiers. If it is the only item in an order or the last item to be bumped off the entire order will be bumped off and Scroll mode exited. If there are other un-bumped items in the order then the item will become struck-through.

Items can be un-bumped by pressing  again.


## Viewing Recipe/Instructions for an item

Press  to bring up the recipe/instructions for the item currently selected. It will appear in a popup window which can be removed by pressing Summary again.



# Order Recall

Orders that have been bumped can be viewed in a list in the Order Recall window.







## Opening/Closing the Order Recall Window

Press  to open/close the Order Recall Window. Bumped orders appear on the Recall screen – with the last bumped order at the top and highlighted.


## Recalling Orders 1 to 9:


Single press of the key  to  will recall the order associated with that ticket number.

## Recalling Orders in tickets 10 to 99:

1. Press the 10 key: 
2. Single press of the key  to  to indicate the tens digit, followed by  to bump Order #10 or  to  to indicate the ones digit.

## Offscreen Orders:


To see new orders that are not visible on the main screen press:  will shift to the next page/window of orders.

Pressing  will shift back to the previous page/window of orders.



## Expanded Order View

An order can be selected to be viewed in its own pop-up window. This is convenient if orders span multiple windows and it's desirable to see the entire order in its own window or if an order in the last tile extends off screen.







### Selecting an Order

Press  followed by the tile number for the order:

### Selecting Tiles 1-9:

Press the tile number  to  to select the tile associated with the desired order.

### Selecting Tiles 10-99:

1. Press the 10 key: 
2. Single press of the key  to  for the tens digit, followed by key  for a 0 or  to  for any other ones digit.

## Appendix A – Key Mapping

KB 9000's that may have other template/legends installed can be reprogrammed according to the mapping in the following table using KB 9000 keyboard USB Software Utility:

Function Keys		Number keys	
Key name	Key command	Key name	Key command
BUMP (Bump)	[Ctrl]	1	[1]
RECALL (Recall)	[PAD-]	2	[2]
SUM (Summary)	[Space]	3	[3]
PAGE (Scroll)	[ArrowDown]	4	[4]
↑ (Scroll up)	[ArrowLeft]	5	[5]
↓ (Scroll down)	[ArrowRight]	6	[6]
REDRAW (Enter)	[Enter]	7	[7]
		8	[8]
		9	[9]
		10	[0]